

Talent:	Weave Name:	Affinities:	Frequency:	Levels:	Casting Time:	Range:	Area:	Duration:	Saving Throw:	Resistance:
<b>Balefire:</b>	<i>Balefire</i>	A,E,F,S,W	Lost	9	1 action	varies	Beam	Instant	Ref negates	No
<b>Cloud Dancing:</b>	<i>Foretell Weather</i>	A,W	Common	0-3	1 minute	Close	Around Caster	Instant	None	No
	<i>Harness the Wind</i>	A,W	Common	0-7	1 action	Long	Varies	Concentration	None	No
	<i>Lightning</i>	A,F	Common	5-9	1 full round	Long	Varies	Instant	Ref Half	No
	<i>Raise Fog</i>	A,W	Common	2-8	1 full round	Medium	Varies	Instant	None	No
	<i>Warmth</i>	A,F	Common	0-3	1 action	Close	15 ft rad Circle	Instant	None	No
<b>Conjunction:</b>	<i>Bond Warder</i>	S	Common	5	1 minute	Touch	nonchanneler touched	Instant	Will negates	Yes
	<i>Compulsion</i>	A,E,F,S,W	Lost	3-5	1 action	Close	One person	Concentration	Will negates	Yes
	<i>False Trail</i>	A,E,S	Common	0-8	1 full round	varies	Varies	Instant	Will negates	Yes
	<i>Pass Bond</i>	S	Common	7	10 minutes	Touch	Special, conditional	Instant	Will negates	No
	<i>Sense Shadowspawn</i>	S	Common	0	1 action	50ft / level	Any evil creatures	Instant	See Text	No
	<i>Trace</i>	S	Common	0-4	1 action	varies	One person known	Instant	None	Yes
<b>Earth Singing:</b>	<i>Earth Delving</i>	E	Common	0-3	1 action	Medium	Varies	Concentration	None	No
	<i>Earthquake</i>	E	Common	7-12	1 full round	Long	Varies	Instant	See Text	No
	<i>Grenade</i>	E,F	Common	0-4	1 full round	Touch	One touched stone	Instant	Ref Half	Yes
	<i>Polish</i>	E	Common	0-2	1 action	Touch	A metal item	Instant	None	Yes
	<i>Riven Earth</i>	E,F	Common	4-6	1 full round	varies	Varies	Instant	Ref Half	No
<b>Elementalism:</b>	<i>Arms of air</i>	A	Common	0-12	1 action	Medium	Variable weight lifted	Concentration	None	No
	<i>Blade of Fire</i>	A,F	Common	1-5	1 action	Touch	Creates cutting torch	Concentration	None	Yes
	<i>Create Fire</i>	F	Common	0-6	1 action	Medium	Varies	Concentration	Will Half	Yes
	<i>Current</i>	S,W	Common	0-7	1 action	Long	See Text	Concentration	None	No
	<i>Cutting lines of Fire</i>	A,F	Lost	7-9	1 action	varies	Cone	Instant	Ref Half	Yes
	<i>Dry</i>	W	Common	1	1 action	Close	One wet object	Instant	Will negates	Yes
	<i>False Wall</i>	A,E	Common	1-6	1 action	Medium	Volume varies	Concentration	None	No
	<i>Fiery Sword</i>	A,F,S	Common	2-4	1 action	Touch	Creates weapon of fire	Concentration	None	Yes
	<i>Fireball</i>	A,F	Common	2-6	1 action	Medium	See Text	Instant	Ref Half	Yes
	<i>Fly</i>	A,S	Lost	5	1 action	Touch	Creature touched	Concentration	Will negates	Yes
	<i>Harden Air</i>	A	Common	0-5	1 action	Medium	Volume varies	Concentration	Reflex	No
	<i>Immolate</i>	F,S	Common	4-7	1 action	Medium	1 Object or creature	Instant	Will Half	Yes
	<i>Light</i>	A,F	Common	0-3	1 action	Personal	Creates light	Concentration	See Text	No
	<i>Move Water</i>	W	Common	3	1 action	Close	Water	Concentration	None	No
	<i>Tool of Air</i>	A	Common	0-4	1 action	Close	1 invisible S or M object	Concentration	Will Half	Yes
	<i>Wand of Fire</i>	E,F	Common	1	1 action	Touch	Makes fire wand, branch	Concentration	None	Yes
	<i>Whirlpool</i>	S,W	Common	3-7	1 full round	Medium	Sizable body of water	Concentration	None	No
<b>Healing:</b>	<i>Delve</i>	S	Common	0-3	1 minute	Touch	Creature touched	Instant	Will negates	Yes

	<i>Heal</i>	A,S,W	Common	0-8	Varies	Touch	Creature touched	Instant	Will negate	Yes
	<i>Heal the Mind</i>	A,S,W	Common	1-4	1 minute	Touch	Creature touched	Instant	Will negate	Yes
	<i>Rend</i>	A,S,W	Rare	0-4	1 action	Close	One creature	Instant	Fort Half	Yes
	<i>Renew</i>	A,S,W	Common	0-4	Full round	Touch	Creature touched	Varies	Will negate	Yes
	<i>Restore the Power</i>	A,E,F,S,W	Lost	6-12	10 minutes	Touch	Creature touched	Instant	Will negate	Yes
	<i>Sever</i>	S	Common	6	1 action	Close	One person	Instant	Will negate	Yes
<b>Illusion:</b>	<i>Touch of Death</i>	E,F,S,W	Lost	5-8	1 full round	Close	One creature	Concentration	Varies	Yes
	<i>Disguise</i>	A,F,S	Common	1-4	1 full round	Touch	Person touched	Concentration	Will negate	Yes
	<i>Distant Eye</i>	A,S	Lost	3	1 full round	Medium	You	Concentration	N/A	No
	<i>Eavesdrop</i>	A,S	Common	1	1 full round	Medium	You	Concentration	N/A	No
	<i>Folded Light</i>	A,F	Common	1-4	1 action	Close	Varies	Concentration	Will negate	Yes
	<i>Mirror of Mists</i>	A,f,S	Common	0-2	1 action	Personal	You	Concentration	N/A	No
<b>Traveling:</b>	<i>Voice of Power</i>	A,F	Common	0-1	1 action	Touch	Creature touched	Concentration	Will negate	Yes
	<i>Bridge between Worlds</i>	E,S	Lost	7-11	1 full round	Close	Gateway to Dream world	Instant	None	No
	<i>Create Gateway</i>	S	Lost	4-8	1 full round	Close	Gate to another place	Instant	None	No
	<i>Skimming</i>	A,E,S	Lost	4-8	1 full round	Close	Special	Instant	None	No
<b>Warding:</b>	<i>Use Portal Stone</i>	S	Rare	4-7	1 full round	Touch	Triggers portal stones	Instant	None	No
	<i>Barrier to Sight</i>	A,F,S	Common	1-10	1 full round	Close	See Text	Concentration	None	No
	<i>Circle of Silence</i>	A,F,W	Common	0-9	1 full round	Close	See Text	Concentration	None	No
	<i>Dream Shielding</i>	S	Common	1-11	1 full round	Close	See Text	Concentration	None	No
	<i>Fire Trap</i>	A,F,S	Rare	3-5	1 full round	Touch	One object	Concentration	See Text	Yes
	<i>Master Ward</i>	A,E,F,S,W	Common	4-12	1 full round	Close	See Text	Concentration	None	No
	<i>Seal</i>	A,F,S	Common	2-4	1 full round	Touch	Enclosed space varies	Concentration	None	No
	<i>Shield</i>	S	Common	3-7	1 action	Close	One channeler	Concentration	Will negate	Yes
	<i>Strike to Death</i>	A,F,S	Common	8-12	1 full round	varies	Kills all of 1 type in range	Instant	Will partial	Yes
	<i>Ward against People</i>	A,F,S	Common	2-11	1 full round	Close	See Text	Concentration	None	No
	<i>Ward against One Power</i>	A,E,F,S,W	Common	3-12	1 full round	Close	See Text	Concentration	None	No
<i>Ward against Shadowspawn</i>	A,F,S	Common	1-10	1 full round	Close	See Text	Concentration	None	No	
<i>Ward Bore</i>	A,E,F,S,W	Lost	4	5 minutes	Medium	A Warding weave	Instant	None	No	